

**AMENDMENTS TO THE CLAIMS:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (canceled)
2. (currently amended) Apparatus according to claim 13, in which the server apparatus is arranged to provide a plurality of dynamic-model managers, wherein said plurality of dynamic-model managers are distributed across a plurality of independent servers.
3. (currently amended) Apparatus for providing a virtual environment, said virtual environment arranged to include one or more entities, the or each entity being represented in the virtual environment by at least a conceptual entity-model, a dynamic entity-model and a visual entity-model, each of said entity models being mutually independent, said apparatus comprising:  
server applications arranged to provide:  
a conceptual-model manager, said conceptual-model manager arranged to provide  
conceptual entity-models;  
one or more dynamic-model managers, the or each dynamic-model manager  
arranged to provide dynamic entity-models;  
one or more client apparatuses, the or each client apparatus arranged to provide one or  
more visual-model managers, respectively, said one or more visual-model managers each  
arranged to provide visual entity-models; and

a communications apparatus arranged to allow transmission of messages between said conceptual-model manager, said one or more dynamic-model managers and said one or more visual-model managers;

~~Apparatus as claimed in claim 1,~~ in which said virtual environment is divided into mutually exclusive zones with the or each entity, represented by respective entity-models, being located in one of said zones, and at least one dynamic-model manager is provided, wherein the or each dynamic-model manager comprises: one or more zone managers, each zone manager being arranged to provide dynamic entity-models in an associated zone.

4. (original) Apparatus as claimed in claim 3, further comprising a virtual environment manager arranged to associate ones of said zone managers with ones of said zones in response to the behaviour of dynamic entity-models.

5. (currently amended) Apparatus as claimed in claim 4, wherein said virtual environment manager is further arranged to route messages from conceptual entity-models to the appropriate one of said zones in which a corresponding dynamic entity model is located.

6. (previously presented) Apparatus as claimed in claim 4, in which at least one of the client apparatuses is associated with an avatar entity, wherein said at least one client apparatus is arranged to receive messages from the zone managers associated with both the zone in which the avatar entity is located and the zones neighbouring the zone in which the avatar entity is located.

7. (original) Apparatus as claimed in 6, wherein a multicast address is associated with each zone manager.

8. (currently amended) Apparatus as claimed in claim ~~1~~2 in which, in use, said dynamic-model manager is executed from a compiled language whereas said concept-model manager is executed from an interpreted language.

9. (currently amended) Server apparatus for providing a virtual environment, said virtual environment arranged to include one or more entities, the or each entity being represented in the virtual environment by at least a conceptual entity-model, a dynamic entity-model, a dynamic entity-model and visual entity-model, each of said entity models being mutually independent, said server apparatus comprising an apparatus arranged to provide:

a conceptual-model manager, said conceptual-model manager arranged to provide conceptual entity-models;

one or more dynamic-model managers, the or each dynamic-model manager arranged to provide dynamic entity-models, and

a communications apparatus arranged to allow the sending of messages from said conceptual-model manager and said one or more dynamic-model managers and the receiving of messages from one or more visual-model managers, provided by one or more client apparatuses ~~being arranged to provide said one or more visual-model managers~~, each visual-model manager being arranged to provide visual entity-models;

wherein said virtual environment is divided into mutually exclusive zones with the or each entity, represented by respective entity-models, being located in one of said zones, and at

least one dynamic-model manager is provided, wherein the or each dynamic-model manager comprises: one or more zone managers, each zone manager being arranged to provide dynamic entity-models in an associated zone.

10. (currently amended) Client apparatus for providing a virtual environment, said virtual environment arranged to include one or more entities, the or each entity being represented in the virtual environment by at least a conceptual entity-model, a dynamic entity-model and a visual entity-model, each of said entity models being mutually independent, said client apparatus comprising:

an apparatus arranged to provide one or more visual-model managers, said one or more visual-model managers each arranged to provide visual entity-models; and

a communications apparatus arranged to allow the sending of messages from said one or more visual-model managers and the reception of messages from a conceptual-model manager and one or more dynamic-model managers; provided by a server apparatus being arranged to provide said conceptual-model manager and said one or more dynamic-model managers, said conceptual-model manager being arranged to provide conceptual entity-models and ~~the or each dynamic-models and the or each dynamic-model manager~~ being arranged to provide dynamic entity-models;

wherein said virtual environment is divided into mutually exclusive zones with the or each entity, represented by respective entity-models, being located in one of said zones, and at least one dynamic-model manager is provided, wherein the or each dynamic-model manager comprises: one or more zone managers, each zone manager being arranged to provide dynamic entity-models in an associated zone.

11. (currently amended) A method for providing a virtual environment, said virtual environment arranged to include one or more entities, the or each entity being represented in the virtual environment by at least a conceptual entity-model, a dynamic entity-model and a visual entity-model, each of said entity models being mutually independent, said method comprising:

providing a conceptual-model manager, said conceptual-model manager arranged to provide conceptual entity-models;

providing one or more dynamic-model managers, the or each dynamic-model manager arranged to provide dynamic entity-models,

providing, one or more visual-model managers, said visual-model managers each arranged to provide visual entity-models; and

allowing transmission of messages, between said conceptual-model manager, said one or more dynamic-model managers and said one or more visual-model managers;

wherein said virtual environment is divided into mutually exclusive zones with the or each entity, represented by respective entity-models, being located in one of said zones, and at least one dynamic-model manager is provided, wherein the or each dynamic-model manager comprises: one or more zone managers, each zone manager being arranged to provide dynamic entity-models in an associated zone.

12. (original) A computer program stored on a computer readable data carrier which, when loaded onto server apparatus, provides a server apparatus as claimed in claim 9.

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13. (original) A computer program stored on a computer readable data carrier which, when loaded onto client apparatus, provides a client apparatus as claimed in claim 10.